

RULES & REGULATIONS



UNITED ARAB EMIRATES & KINGDOM OF SAUDI ARABIA
DISCORD FOR TOURNAMENT COMMUNICATION
AGE ALLOWED: 16+

1. GENERAL RULES

- GAME VERSION: PLAYSTATION 4 (PS4)
- ROUNDS: BEST OF 3, DOUBLE ELIMINATION
- TIMER: 60 SECONDS
- WINNER MUST KEEP CHARACTER
- LOSER MAY SWITCH
- STAGE SELECT: RANDOM
- CHARACTER CUSTOMIZATIONS: OFF
- ALL BASE CHARACTERS ARE ALLOWED IN THE TOURNAMENT. ALL DLCS ALLOWED.

MATCH PROCEDURES

THE FOLLOWING STEPS OUTLINE THE PROCESS OF PLAYING A MATCH:

1. PLAYERS SELECT THEIR SIDES
2. PLAYERS SELECT THEIR CHARACTERS. EITHER PLAYER MAY INVOKE DOUBLE BLIND CHARACTER SELECTION
3. PLAYERS PLAY THE FIRST GAME OF THE MATCH.
4. THE LOSING PLAYER OF THE PRECEDING MATCH MAY CHOOSE TO CHANGE CHARACTERS.
5. PLAYERS GO TO STAGE SELECT AND SELECT RANDOM
6. THE NEXT GAME IS PLAYED.
7. REPEAT STEPS 4 AND 5 FOR ALL SUBSEQUENT GAMES UNTIL THE MATCH IS COMPLETE.

CONTROLLER RULES

- ALL STANDARD ARCADE STICKS AND CONTROLLERS ARE PERMITTED.
- MACRO FUNCTIONS (E.G. TURBO BUTTONS) AND WIRELESS CONTROLLERS OTHER THAN DUALSHOCK 4 ARE NOT PERMITTED.
- PLAYERS THAT USE DUALSHOCK 4 BUT DO NOT UN-SYNC THEIR CONTROLLER AFTER THE MATCH ARE SUBJECT TO DISQUALIFICATION AT THE DISCRETION OF TOURNAMENT ORGANIZERS.

MATCH DISRUPTIONS:

- PAUSING A TOURNAMENT MATCH CAN COST YOU A ROUND.
- IF A MATCH PAUSES DURING PLAY IMMEDIATELY GET YOUR BRACKET JUDGE. THE PLAYER WHOSE CONTROLLER PAUSED THE GAME WILL RECEIVE A ROUND LOSS.
- IF A PLAYER PAUSES DURING THE FINAL PLAYABLE ROUND OF A GAME, THE PAUSING PLAYER WILL RECEIVE A GAME LOSS. YOU MAY LOSE A SET FROM A PAUSE CREATED GAME LOSS.
- IN THE EVENT THAT THE GAME PAUSE IS DUE TO A LEGITIMATE HARDWARE MALFUNCTION YOU WILL BE ALLOWED TO GET ANOTHER CONTROLLER AND RESTART.
- TURBO AND PROGRAM (MACRO) FUNCTIONS IN ALL CONTROLLERS ARE BANNED. IF YOU ARE CAUGHT USING THEM YOU WILL BE DISQUALIFIED FOR CHEATING.

2. IMPORTANT RULES

IF ANYTHING HAPPENS WITH THE SERVER, MAKING IT SO THE GAME CAN'T CONTINUE, THE PLAYER MUST CONTACT THE OFFICIAL TOURNAMENT ADMINS RIGHT AWAY.

PLAYERS ARE EXPECTED TO READ AND UNDERSTAND ALL OF THE RULES AND INFORM THEIR PLAYERS ABOUT THE RULES. SHOW GOOD SPORTSMANSHIP (GENTLEMAN'S RULES)

ADMINS ARE ABOVE THE RULES AND WILL HAVE THE LAST SAY IN ANY ISSUE THAT MAY OCCUR.

3. REMAKES

- IF AN ADMIN SAYS THE GAME SHOULD BE REMADE, IT WILL BE REMADE.
- THE GAME WILL BE REMADE IF ANY OF THESE ISSUES SHOULD OCCUR:
 - GAME CRASHES
 - GAME HANGS
 - SERVER SPIKES
 - STREAM GOES OFFLINE
 - TECHNICAL ISSUES
 - MEDICAL ISSUES

4. PLAYERS

- ALL OF THE PLAYERS PARTICIPATING MUST BE REGISTERED ON THE OFFICIAL HOMEPAGE OF THE TOURNAMENT
- EVERY SUB-ACCOUNT AND NICKNAME CHANGE MUST BE REGISTERED ON THE TOURNAMENT'S OFFICIAL HOMEPAGE IF THEY ARE GOING TO BE USED IN THE TOURNAMENT.

5. GAMES

- ADMINS DECIDE WHEN THE GAMES WILL BE PLAYED
- EVERY PLAYER MUST MEET UP 30 MINUTES BEFORE THE GAME IS SCHEDULED TO START, AND THE GAME MUST BE STARTED BEFORE OR AT THE STARTING TIME.
- IF YOU ARE PARTICIPATING IN THE MAIN TOURNAMENT, YOU HAVE TO MEET IN THE PLATFORM 30 MINUTES BEFORE GAME STARTS

5.1 ABUSE & EXPLOITATION

- BUG EXPLOITATION: EXPLOITING KNOWN OR NEWLY DISCOVERED BUGS DURING THE GAME WILL RESULT IN DISQUALIFICATION OF THE EXPLOITING PLAYER.
- DEFINITION OF BUGS:
 - ANYTHING THAT WILL GIVE A PLAYER AN UNFAIR ADVANTAGE
 - ANYTHING THAT MAKES THE GAME CRASH OR STOP

5.2 PUNISHMENT

- WARNING: AFTER ONE(1) WARNING HAS BEEN GIVEN, THE GAME WILL CONTINUE. IF A PLAYER RECEIVES MORE THAN ONE(1) WARNING DURING A GAME, THE PLAYER WILL BE DISQUALIFIED FROM THE TOURNAMENT
- GAME LOSS: IF A PLAYER RECEIVES ANY PUNISHMENT FOR A MINOR OFFENSE, THEY WILL GET A LOSS BY DEFAULT, NO MATTER THE RESULT OF THE GAME.
- DISQUALIFICATION: A PLAYER THAT GETS DISQUALIFIED WILL BE THROWN OUT OF THE TOURNAMENT. THEY WILL NOT GET TO COMPETE IN ANY MORE TOURNAMENT GAMES.
- POINT REDUCTION: A PLAYER MAY GET A REDUCTION IN POINTS FOR MINOR OFFENSES.

5.4 GENTLEMAN RULES

- THE GATHERING GAME CREW ADVISES EVERYONE TO FOLLOW THESE RULES, EVEN THOUGH IT IS NOT IMPOSED.
- DISCONNECTED PLAYERS SHALL NOT BE ATTACKED
- NO TYPING IN ALL-CHAT, TRASH TALKING OR UNNECESSARY CHAT.
- YOU MUST NOT BE INVOLVED IN ANY KIND OF INTIMIDATING BEHAVIOR, EITHER IN OR OUT OF THE GAME
- BE A GOOD WINNER AND A GOOD LOSER.

IMPORTANT. PLEASE READ — GENERAL RELEASE AND LIMITATION ON LIABILITY
EACH PLAYER KNOWINGLY CONSENTS TO PARTICIPATE IN ANY OR ALL LEAGUE OR TOURNAMENT ACTIVITIES BY GAMERS HUB MIDDLE EAST (GAMERS HUB ME LLC) UNDER HIS OR HER OWN FREE WILL AND WITHOUT DURESS OR UNDUE INFLUENCE OF ANY THIRD PARTY.

BY ENTERING AND/OR OTHERWISE PARTICIPATING IN THE LEAGUE OR TOURNAMENT, EACH PLAYER, ON BEHALF OF HIMSELF OR HERSELF AND HIS OR HER HEIRS, HEREBY RELEASES, DISCHARGES AND HOLDS GAMERSHUB MIDDLE EAST (GHME) AND THE OTHER TOURNAMENT ENTITIES HARMLESS FROM AND AGAINST ANY AND ALL ACTUAL AND POTENTIAL, KNOWN OR UNKNOWN, SUSPECTED AND UNSUSPECTED CLAIMS, DEMANDS, CAUSES OF ACTION, COSTS, LOSSES, INJURIES, LIABILITIES AND DAMAGES OF ANY KIND OR NATURE, INCLUDING WITHOUT LIMITATION MENTAL AND/OR PHYSICAL INJURIES OR DEATH AND DAMAGES TO OR LOSS OF PERSONAL PROPERTY, DUE IN WHOLE OR IN PART, DIRECTLY OR INDIRECTLY, TO PARTICIPATING IN THE LEAGUE OR TOURNAMENT, ATTENDING OR PARTICIPATING IN ANY LEAGUE OR TOURNAMENT-RELATED EVENT OR ACTIVITY AND/OR THE USE OR MISUSE OF ANY PRIZE.

TOURNAMENT ORGANIZERS ARE NOT RESPONSIBLE FOR ANY INCORRECT OR INACCURATE INFORMATION OR OTHER MATERIALS, ON, ASSOCIATED WITH OR UTILIZED AS PART OF THE TOURNAMENT ORGANIZERS WEBSITE(S), AND TOURNAMENT ORGANIZERS ASSUME NO RESPONSIBILITY FOR ANY ERROR, OMISSION, INTERRUPTION, DELETION, DEFECT, DELAY IN OPERATION OR TRANSMISSION, COMMUNICATIONS LINE FAILURE, THEFT, DESTRUCTION, OR UNAUTHORIZED ACCESS TO THE TOURNAMENT ORGANIZERS WEBSITE OR THE LEAGUE WEBSITE OR THE FIELD OF PLAY IN THE TITLE GAME. ALTHOUGH TOURNAMENT ORGANIZERS ATTEMPT TO ENSURE THE INTEGRITY OF THE TOURNAMENT, TOURNAMENT ORGANIZERS ARE NOT RESPONSIBLE FOR THE ACTIONS OF PLAYERS IN CONNECTION WITH THE TOURNAMENT, INCLUDING A PLAYER'S ATTEMPT TO CIRCUMVENT THE OFFICIAL RULES OR OTHERWISE INTERFERE WITH THE ADMINISTRATION, SECURITY, FAIRNESS, INTEGRITY, OR PROPER CONDUCT OF THE LEAGUE OR TOURNAMENT.

WITHOUT IN ANY WAY LIMITING THE GENERALITY OF THE FOREGOING, EACH PLAYER AGREES THAT TOURNAMENT ORGANIZERS AND THE OTHER TOURNAMENT ENTITIES SHALL NOT BE RESPONSIBLE OR LIABLE FOR, AND ARE HEREBY RELEASED FROM ANY AND ALL CLAIMS, COSTS, INJURIES, LOSSES OR DAMAGES OF ANY KIND, RELATING TO ANY OF THE FOLLOWING: INCOMPLETE, LOST, LATE, MISDIRECTED OR ILLEGIBLE REGISTRATIONS OR THE FAILURE TO RECEIVE REGISTRATIONS DUE TO ANY CAUSE, INCLUDING WITHOUT LIMITATION HUMAN OR TECHNICAL PROBLEMS, FAILURES, OR MALFUNCTIONS OF ANY KIND, WHETHER ORIGINATING WITH PLAYER, TOURNAMENT ORGANIZERS, THE TOURNAMENT ORGANIZERS, OR OTHERWISE, THAT MAY PREVENT OR LIMIT A PLAYER'S ABILITY TO PARTICIPATE IN THE LEAGUE OR TOURNAMENT OR SEND OR RECEIVE MESSAGES REQUIRING ACTION OR RESPONSE BY SUCH PLAYER; ANY COMPUTER SYSTEM, GAMING CONSOLE, PHONE LINE, HARDWARE, SOFTWARE OR PROGRAM MALFUNCTIONS, OR OTHER ERRORS, FAILURES, HACKS, UNAUTHORIZED ACCESS, DELAYED COMPUTER TRANSMISSIONS OR NETWORK CONNECTIONS WHICH MAY RESULT IN ALTERATION OF GAME PLAY OR AFFECT GAME RESULTS; ANY PROBLEMS OR TECHNICAL MALFUNCTION OF ANY NETWORK OR LINES, SERVERS OR PROVIDERS, EQUIPMENT, OR SOFTWARE, INCLUDING ANY INJURY OR DAMAGE TO PLAYER EQUIPMENT RESULTING FROM PARTICIPATION IN THE TOURNAMENT.

FORCE MAJEURE

TOURNAMENT ORGANIZERS RESERVES THE RIGHT TO MODIFY, SUSPEND, EXTEND OR TERMINATE A TOURNAMENT OR ANY PART THEREOF IF IT DETERMINES, IN ITS SOLE DISCRETION, THAT THE TOURNAMENT IS TECHNICALLY IMPAIRED OR CORRUPTED OR THAT FRAUD OR TECHNICAL PROBLEMS, FAILURES, MALFUNCTIONS OR OTHER CAUSES HAVE DESTROYED, CORRUPTED OR UNDERMINED THE ADMINISTRATION, SECURITY, FAIRNESS, INTEGRITY, PROPER PLAY OR FEASIBILITY OF THE LEAGUE, A TOURNAMENT OR ANY PORTION THEREOF AS CONTEMPLATED HEREIN. IN THE EVENT TOURNAMENT ORGANIZERS IS PREVENTED FROM CONTINUING WITH THE LEAGUE OR TOURNAMENT BY ANY EVENT BEYOND ITS CONTROL, INCLUDING BUT NOT LIMITED TO FIRE, FLOOD, EPIDEMIC, EARTHQUAKE, EXPLOSION, LABOR DISPUTE OR STRIKE, ACT OF GOD OR PUBLIC ENEMY, SATELLITE OR EQUIPMENT FAILURE, RIOT OR CIVIL DISTURBANCE, TERRORIST THREAT OR ACTIVITY, WAR (DECLARED OR UNDECLARED) OR ANY FEDERAL STATE OR LOCAL GOVERNMENT LAW, ORDER, OR REGULATION, ORDER OF ANY COURT OR JURISDICTION, OR OTHER CAUSE NOT REASONABLY WITHIN TOURNAMENT ORGANIZERS' OR THE TOURNAMENT ORGANIZERS' CONTROL (EACH A "FORCE MAJEURE" EVENT OR OCCURRENCE), TOURNAMENT ORGANIZERS SHALL HAVE THE RIGHT TO MODIFY, SUSPEND, EXTEND OR TERMINATE THE LEAGUE OR TOURNAMENT.

TOURNAMENT ORGANIZERS, IN THEIR SOLE DISCRETION, MAY REQUIRE THE REPLAYING OF ANY GAME OR MATCH, OR DECLARE ANY GAME OR MATCH OR OTHER PHASE OF THE LEAGUE OR TOURNAMENT NULL AND VOID BY REASON OF ANY OF THE FOREGOING. IN THE EVENT TOURNAMENT ORGANIZERS DETERMINE, IN THEIR SOLE DISCRETION THAT ANY INDIVIDUAL GAME OR MATCH OR OTHER PHASE OF THE LEAGUE OR TOURNAMENT, HAS BEEN TAMPERED WITH OR THAT THE VALIDITY OF ANY GAME, MATCH OR OTHER PHASE OF THE LEAGUE OR TOURNAMENT HAS BEEN COMPROMISED FOR ANY REASON, IT MAY ELIMINATE THAT GAME, MATCH OR OTHER PHASE OF THE LEAGUE OR TOURNAMENT, AND MAY CONDUCT THE LEAGUE OR TOURNAMENT ON THE BASIS OF THE REMAINING GAME, MATCH AND/OR OTHER PHASES OF THE LEAGUE OR TOURNAMENT.

TRANSFER OF PLAYER INFORMATION

BY REGISTERING FOR AND/OR OTHERWISE PARTICIPATING IN THE LEAGUE OR TOURNAMENT, EACH PLAYER CONSENTS AND AGREES TO THE COLLECTION, TRANSFER, STORAGE AND PROCESSING OF HIS OR HER INFORMATION TO AND IN THE UNITED ARAB EMIRATES AND/OR TO OTHER COUNTRIES OUTSIDE THE COUNTRY OF PLAYER'S COUNTRY OF RESIDENCE. SUCH OTHER COUNTRIES MAY NOT HAVE PRIVACY LAWS AND REGULATIONS THAT ARE SIMILAR TO THOSE OF THE COUNTRY OF PLAYER'S RESIDENCE. A PLAYER MAY REQUEST ACCESS, REVIEW, RECTIFICATION OR DELETION OF ANY PERSONAL DATA HELD BY TOURNAMENT ORGANIZERS IN CONNECTION WITH THE LEAGUE OR TOURNAMENT BY FOLLOWING THE INSTRUCTIONS PROVIDED IN THE PRIVACY POLICY POSTED ON THE TOURNAMENT ORGANIZERS WEBSITE.

ALL RIGHTS TO PHOTOS, VIDEOS AND ANY OTHER RECORDINGS TAKEN OF THE TOURNAMENT RESTS WITH GAMERS HUB MIDDLE EAST. PERMISSION TO POST AND DISTRIBUTE THESE PHOTOS/VIDEOS LIE SOLELY WITH GAMERS HUB MIDDLE EAST. THIS MATERIAL WILL BE USED BY GHME AND IT'S PARTNERS FOR ITS OWN PROMOTIONS, COMMUNICATION OR IN ANY OTHER MANNER AT THEIR OWN DISCRETION. BY AGREEING TO THIS, YOU WAIVE ALL RIGHTS AND ACCEPT THE USE OF YOUR PHOTOS/VIDEOS AS GHME SEES FIT

NO FOOD OR DRINK IS ALLOWED NEAR THE MACHINES. SHOULD YOU CAUSE ANY DAMAGE TO ANY MACHINE OR PERIPHERALS, YOU WILL BE LIABLE TO PAY THE COST OF THE SAME AT NO MORE THAN THE RETAIL SELLING PRICE OF DAMAGED PRODUCT.

BY AGREEING TO THE TERMS & CONDITIONS, YOU AGREE TO SUBSCRIBE TO GAMERS HUB MIDDLE EAST & 3RD PARTY COMPANIES' NEWSLETTERS AND PROMOTIONAL EMAILS. YOU CAN UNSUBSCRIBE FROM THE SAME BY CLICKING ON THE UNSUBSCRIBE BUTTON ON THE EMAILS.

TIMINGS ARE TO BE STRICTLY FOLLOWED BY ALL TEAMS/PLAYER(S) ARE GIVEN A 10 MINUTE GRACE PERIOD TO SHOW UP OR ELSE WILL BE DECLARED AS A "NO SHOW" AND DISQUALIFIED (DQ'D) FROM THE TOURNAMENT. IF A PLAYER(S) LAGS DURING A MATCH, TEAM(S) MUST PAUSE THE GAME AND INFORM THE GAME ADMIN AS SOON AS POSSIBLE, IF IGNORED FOR TOO LONG, ADMINS WILL NOT BE ABLE TO TAKE REMEDIAL MEASURES.

PUBLICITY:

GAMERSHUB MIDDLE EAST (GHME) & TOURNAMENT ORGANIZER RESERVES THE RIGHT TO USE THE NAME, LIKENESS, AND/OR PSN ACCOUNT ID OF ANY CONTESTANT, FOR PUBLICITY PURPOSES PRIOR TO, DURING, OR AFTER THE CONTEST END DATE, IN ANY MEDIA, THROUGHOUT THE WORLD, IN PERPETUITY, BUT ONLY IN CONNECTION WITH PUBLICISING THE CONTEST, WITHOUT ANY COMPENSATION OR PRIOR REVIEW UNLESS SPECIFICALLY PROHIBITED BY LAW. AT ANY TIME BEFORE, DURING OR AFTER THE CONTEST PERIOD, GAMERSHUB MIDDLE EAST (GHME) & TOURNAMENT ORGANIZERS MAY, IN ITS DISCRETION, CHOOSE TO POST CONTESTANTS' NAME AND PROFILE INFORMATION ONLINE (INCLUDING FACEBOOK PAGES, TWITTER FEEDS, YOUTUBE CHANNELS, AND THIRD-PARTY WEBSITES) FOR PROMOTIONAL AND ENTERTAINMENT PURPOSES ONLY. POSTING OF THIS CONTENT WILL NOT MEAN THAT SAID CONTESTANTS ARE ELIGIBLE TO WIN OR HAVE BEEN SELECTED AS WINNERS. CONTESTANTS UNDERSTAND THAT USERS OF THESE SITES MAY SHARE, COMMENT ON (INCLUDING NEGATIVELY), AND REPOST SUCH CONTENT. ANY REQUESTS BY CONTESTANTS TO BE REMOVED FROM CONSIDERATION WILL BE ACCOMMODATED TO THE EXTENT PRACTICALLY POSSIBLE.

PRIVACY:

ALL COLLECTED INFORMATION FROM GAMERSHUB MIDDLE EAST (GHME) & TOURNAMENT ORGANIZER & OTHER 3RD PARTY INVOLVED COMPANIES WILL BE SHARED FOR PROMOTIONAL AND SOCIAL MEDIA PURPOSES ONLY. GHME RESERVES EXCLUSIVE RIGHT TO THE COVERAGE OF GHME MATCHES. THIS INCLUDES ALL FORMS OF TRANSMISSION. GHME CAN ASSIGN THE COVERAGE RIGHTS OF A MATCH OR OF SEVERAL MATCHES TO A THIRD PARTY OR TO THE ACTUAL PLAYERS THEMSELVES. IN THIS CASE, TERMS AND CONDITIONS WOULD HAVE TO BE ARRANGED WITH THE GHME MANAGEMENT BEFORE THE MATCH. SHOULD THE GAME TAKE PLACE ON A SERVER THAT GHME ADMINISTRATORS HAVE NO DIRECT ACCESS TO, IT MUST BE MADE SURE THAT ENOUGH SLOTS ARE AVAILABLE FOR THE ACCORDING CLIENTS. WE MAY REQUIRE THE WINNERS TO PARTICIPATE IN PUBLICITY OR ADVERTISING. BY ENTERING THIS COMPETITION, YOU AGREE THAT WE MAY USE YOUR NAME AND/OR IMAGE FOR THESE PURPOSES AND THAT YOU WILL NOT BE PAID. © 2019 GAMERS HUB MIDDLE EAST (GHME)

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